Sketch of a New Global Architecture for combatting marine plastic litter and microplastics, based on Option 2 and 3 in UNEP:s assessment

Co-ordinating Body, e.g. UNEP		
Pillar 1	Pillar 2	Pillar 3
Regional Seas Conventions in strengthened cooperation	Prevention of plastics pollution	The Basel Convention
Peer review and sharing of experiences Develop and harmonize action plans on marine litter and microplastics, incl., inter alia: ✓ Recollection, reuse, recycling of plastics packaging; ✓ Beach clean-ups ✓ Consumer awareness raising ✓ Minimum standards for waste water and storm water treatment [in larger cities] ✓ Targeted action on releases of microplastics Harmonized monitoring, reporting and evaluation Peer review and sharing of experiences	A. Platform for knowledge sharing, co-operation, recommendations by plastic manufacturers, producers of packaging and consumer goods, food industry, food retailers, authorities, NGOs., e.g.: • Evaluation of plastic packaging recyclability and fitness for circular economy; • Development of standards for identification and labelling; certification schemes, etc.; • Co-operation in innovation, e.g. co-ordination of large scale pilots and demonstration projects; • Business-to-business applications B. Forum for voluntary and coordinated commitments by member states, e.g.: • Phase-out of additives of concern; • Phase-out of single-use plastics and small packaging, incl. dematerialization; • Phase-out of non-circular plastics in packaging; • Phase-out of microplastics in products; • Guidelines on labelling; • Definitions of and potential regulation of "degradable" plastics; • Targets for recollection, reuse, recycling; Requirements/incentives for Port reception facilities and Fishing gear	Amendment of the annex to comprehensively address plastic waste as a "waste of concern", influencing, inter alia: The right to prohibit import & export; Minimum generation of waste; Minimum transboundary movement; Packaging, labelling, transport requirements; Environmentally sound management